

# The Equipment Rules

By  
The R&A and USGA

Effective January 1, 2020  
(Version 1.1)

## PART 6 – DEVICES AND OTHER EQUIPMENT

The following paragraphs prescribe general regulations for the design of devices and other equipment, together with specifications and interpretations. They should be read in conjunction with Rule 6.2 (Teeing) and Rule 4.3 (Use of Equipment) of The Rules of Golf.

### 1. Tees (Rule 6.2)

A tee is a device designed to raise the ball off the ground. A tee must not:

- be longer than 4 inches (101.6 mm);
- be designed or manufactured in such a way that it could indicate *line of play*;
- unduly influence the movement of the ball; or
- otherwise assist the player in making a *stroke* or in his play.

**Note:** As an exception for difficult turf conditions, tees tethered together or to an anchor may be used during the round provided that the player does not align the tees or tether in such a way that could indicate line of play or otherwise assist the player in making a stroke.

### 2. Gloves (Rule 4.3)

Gloves may be worn to assist the player in gripping the club, provided they are plain.

A “plain” glove must:

- consist of a fitted covering of the hand with a separate sheath or opening for each digit (fingers and thumb); and
- be made of smooth materials on the full palm and gripping surface of the digits.

A “plain” glove must not incorporate:

- material on the gripping surface or inside of the glove, the primary purpose of which is to provide padding or which has the effect of providing padding. Padding is defined as an area of glove material which is more than 0.025 inches (0.635 mm) thicker than the adjacent areas of the glove without the added material;

**Note:** Material may be added for wear resistance, moisture absorption or other functional purposes, provided it does not exceed the definition of padding (see above).